

**CITY COUNCIL MEETING  
TUESDAY, MARCH 23, 2010  
7:00 PM @ CITY HALL**

1. Call meeting to order.
2. Roll call.
3. Verify posting.
4. Corrections or additions to agenda.
5. Comments from citizens present.
6. Approve minutes from the February 23, 2010, regular Council meeting.
7. Treasurer's report.
8. Committee reports
  - A. Utility Committee.
    1. Discussion and action if necessary on Wellhead Protection Ordinance.
    2. Update on well project.
    3. Discussion and action if necessary on Flood Plain Ordinance
    4. Discussion and action if necessary on installation of generator hookup on city shop from the old lift station.
    5. Any other matters contained in the Utility Committee minutes.
  - B. Police Committee/Fire & Ambulance
    1. Discussion and action on policy and procedures for the canine unit.
    2. Any other matters pertaining to the Police Committee/Fire & Ambulance.
  - C. Finance Committee:
    1. Discussion and action on G & K Service contract.
    2. Any other matters pertaining to the Finance Committee.
  - D. Library Committee:
    1. Report from meeting.
    2. Any other matters pertaining to the Library Committee.
  - E. Personnel Committee:
    1. No meeting held.
    2. Any other matters pertaining to the Personnel Committee.
  - F. Park & Recreation Committee:
    1. No meeting held.
    2. Any other matters pertaining to the Park & Recreation Committee.
  - G. City View Estates Committee:
    1. Discussion and action on City View Estates lots.
    2. Discussion and action on contract with Tieman Realty.
    3. Any other matters pertaining to the City View Estates Committee.
  - H. Planning Commission:
    1. No meeting held.
    2. Any other matters pertaining to Planning Commission.
  - I. Loyal Economic Development:
    1. No meeting held.
    2. Any other matters pertaining to Loyal Economic Development.
9. Clerk's report.
10. Mayor's comments.
11. Any old business.
12. Any new business.
13. Approve bartenders license.
14. Approve vouchers.
15. Adjourn.

Shannon Toufar  
Clerk/Treasurer